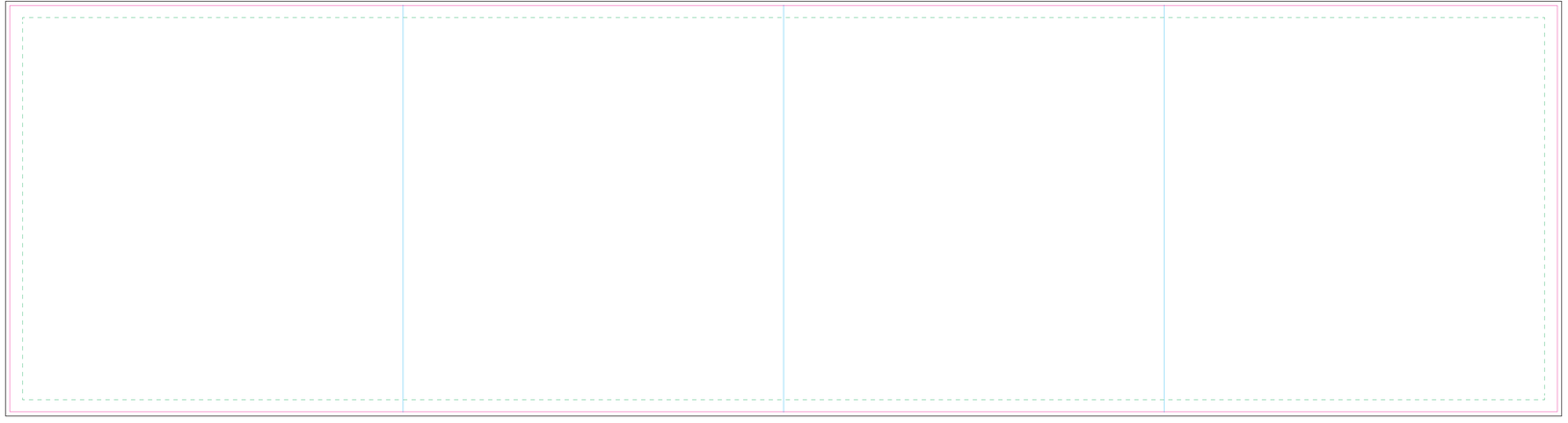
Bleed area

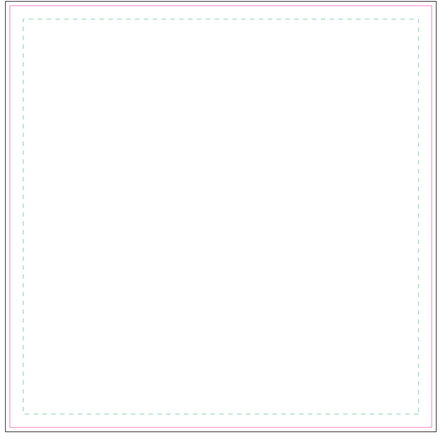
Division walls

Safe area

Trim area

SIDES



TOP

BASE